

# Automated driving Infrastructure perspective

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energising  
mobility



# Introduction

## History

First idea: In the World's Fair of 1893 in New York, General Motors presented vision of “driverless cars”.

Three main stages of research:



















- 1980-2003 : University researchers developed AVs in two groups
  - Dumb vehicle, smart dedicated lanes - Vehicle relies on infrastructure
  - Automated vehicles
- From 2003 : DARPA Grand challenges boosted research
- Recently private companies and vehicle industries have advanced AVs



# Introduction

## Levels of automation

- Level 2 widely available on the market
- Level 3 is controversial due to unexpected transitions
- Most agree we should proceed directly from Level 2 to Level 4/5

	SAE Level	Name	Steering, acceleration, deceleration	Monitoring driving environment	Fallback performance of dynamic driving task	System capability (driving modes)
Human monitors environment	0	<b>No automation</b> the full-time performance by the human driver of all aspects of the dynamic driving task, even when enhanced by warning or intervention systems				
	1	<b>Driver assistance</b> the driving mode-specific execution by a driver assistance system of either steering or acceleration/deceleration using information about the driving environment and with the expectation that the human driver perform all remaining aspects of the dynamic driving task.				Some driving modes
	2	<b>Partial automation</b> the driving mode-specific execution by one or more driver assistance systems of both steering and acceleration/deceleration using information about the driving environment and with the expectation that the human driver perform all remaining aspects of the dynamic driving task				Some driving modes
Car monitors environment	3	<b>Conditional automation</b> the driving mode-specific performance by an automated driving system of all aspects of the dynamic driving task with the expectation that the human driver will respond appropriately to a request to intervene				Some driving modes
	4	<b>High automation</b> the driving mode-specific performance by an automated driving system of all aspects of the dynamic driving task, even if a human driver does not respond appropriately to a request to intervene				Some driving modes
	5	<b>Full automation</b> the full-time performance by an automated driving system of all aspects of the dynamic driving task under all roadway and environmental conditions that can be managed by a human driver				All driving modes

# Technology

## Two paradigms for automated driving

### Situation assessment

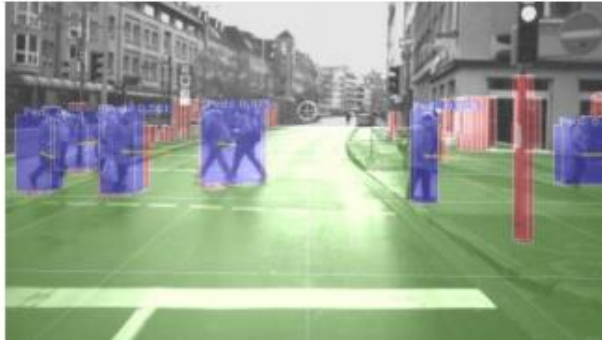
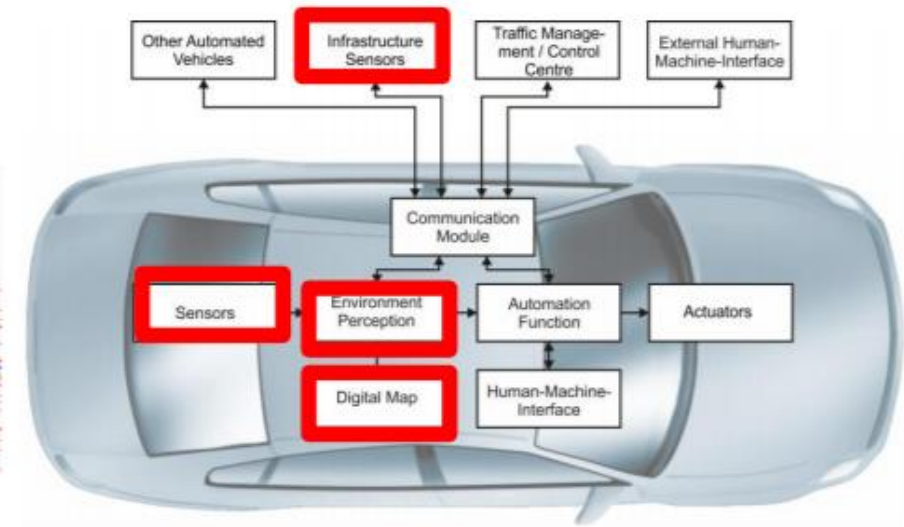
- In case situation  $x$  occurs, take action  $y$
- Very predictable, easy to prove vehicle will respond well to pre-defined situations
- Problem may occur when unknown situation occurs

### Data driven

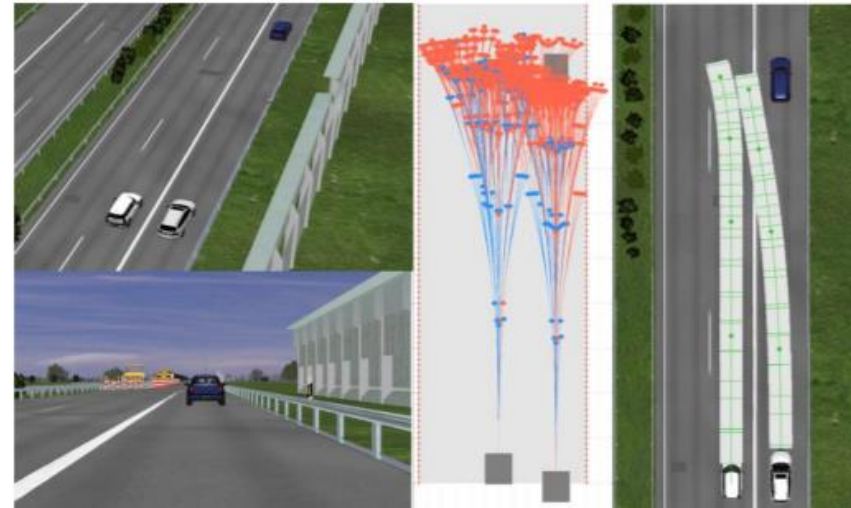
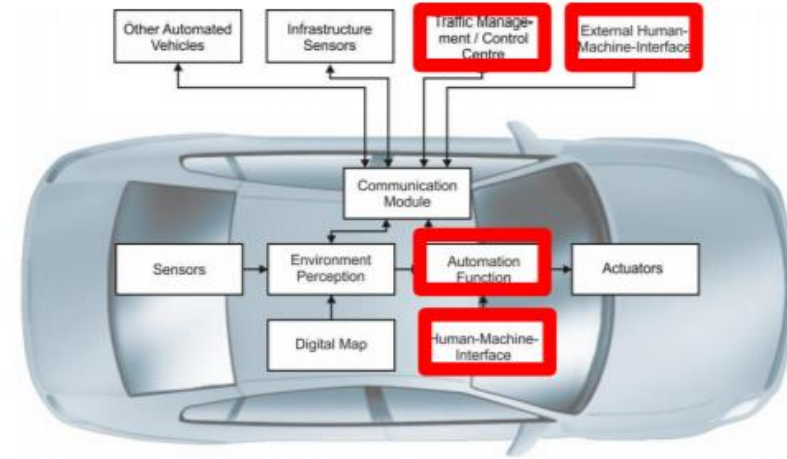
- Learn from millions of hours of human driving footage
- Difficult to prove safety
- Vehicle will behave more naturally and should be robust against unexpected situations
- [www.comma.ai](http://www.comma.ai)



# Technology – vehicle systems (1/3)

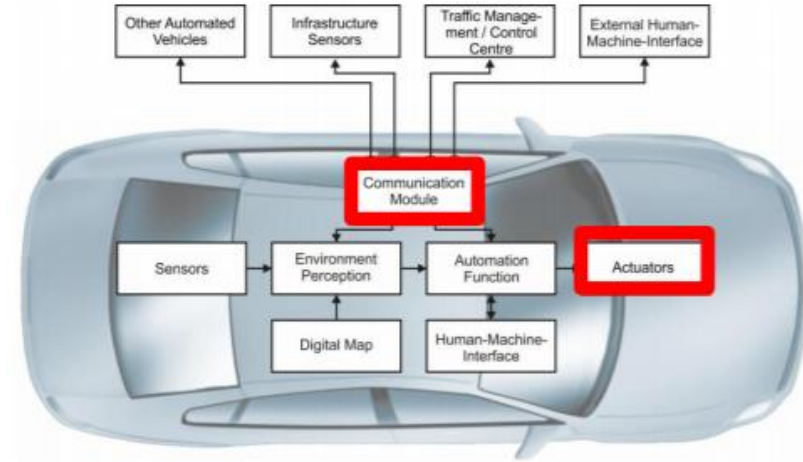


# Technology – vehicle systems (2/3)





# Technology – vehicle systems (3/3)



# MAVEN project

- Website: [www.maven-its.eu](http://www.maven-its.eu)
- Duration: 01-09-2016 to 31-08-2019
- Funding: 3M€ under EC H2020 programme
- 9 partners from 5 EU countries:



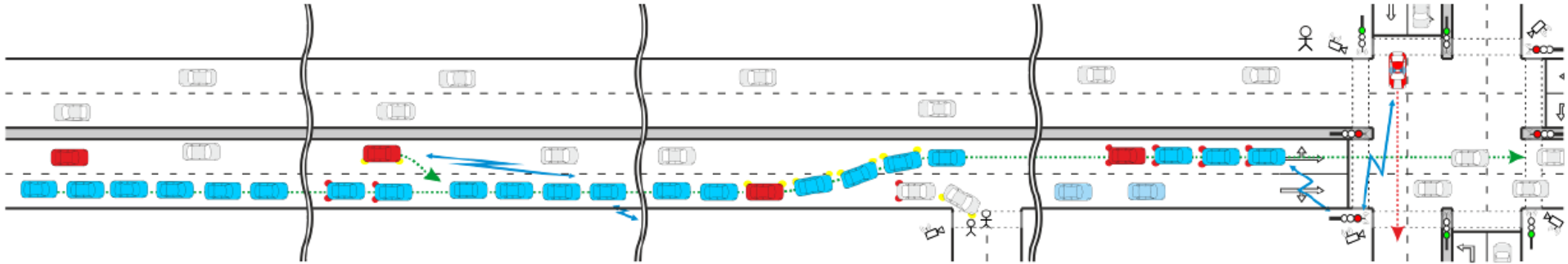
MAVEN is funded by the EC Horizon 2020 Research and Innovation Framework Programme, under Grant Agreement No. 690727





# Objectives

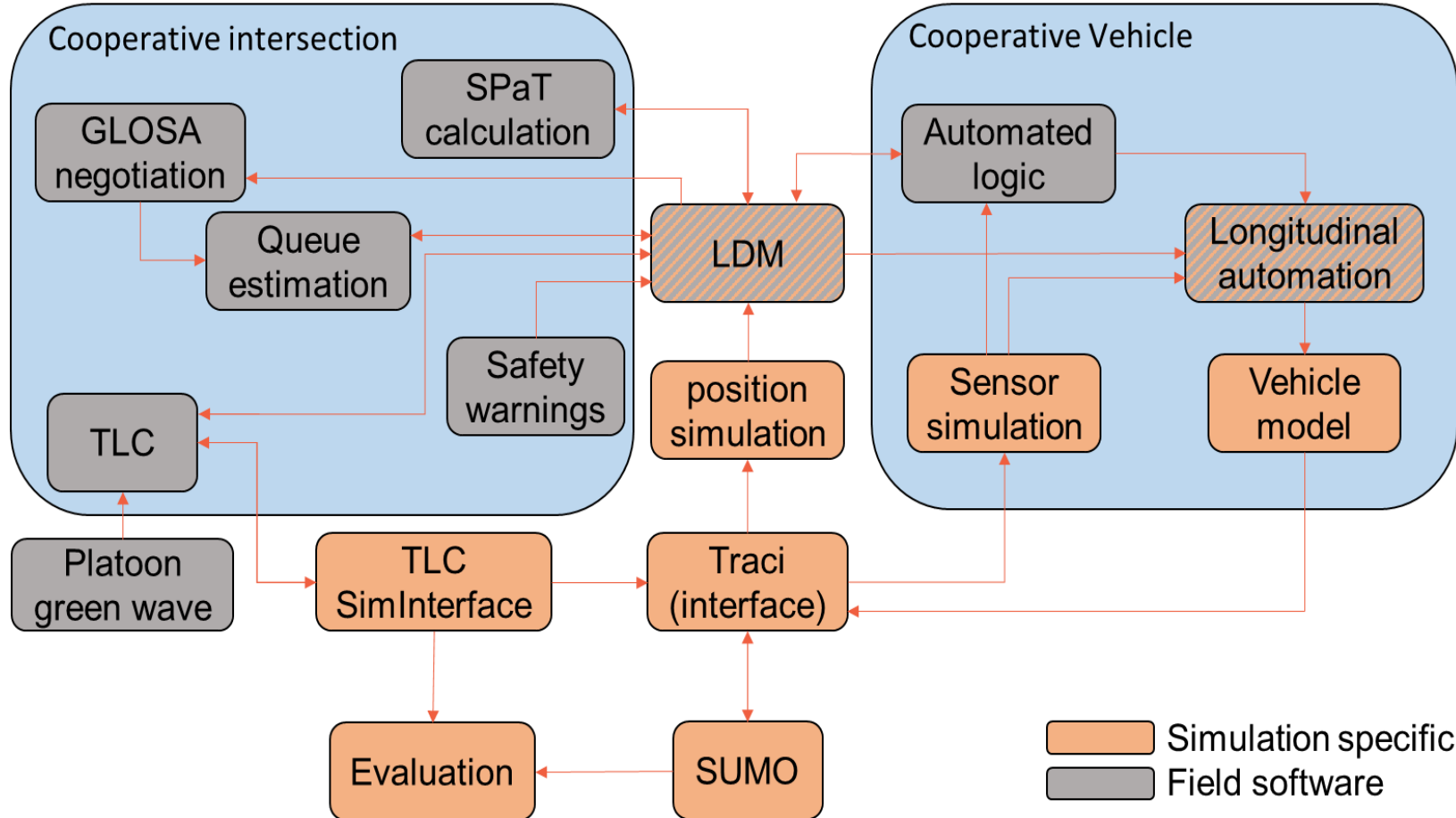
- Increase safety with collective perception (alternative: very slow driving)
- Increase efficiency by exploiting possibilities of automated driving



# Use Cases

Platooning	I2V	Infrastructure
UC1: Platoon initialization	UC7: Speed change advisory	UC11: Queue length estimation
UC2: Joining a platoon	UC8: Lane change advisory	UC13: Green wave
UC3: Traveling in a platoon	UC9: Emergency situations	UC14: Signal optimization alg.
UC4: Leaving a platoon	UC10: Priority management	
UC5: Platoon break-up	UC12: Local level routing	
UC6: Platoon termination	UC15: Negotiation	
	UC16: Detect non-cooperative road users	

# Architecture



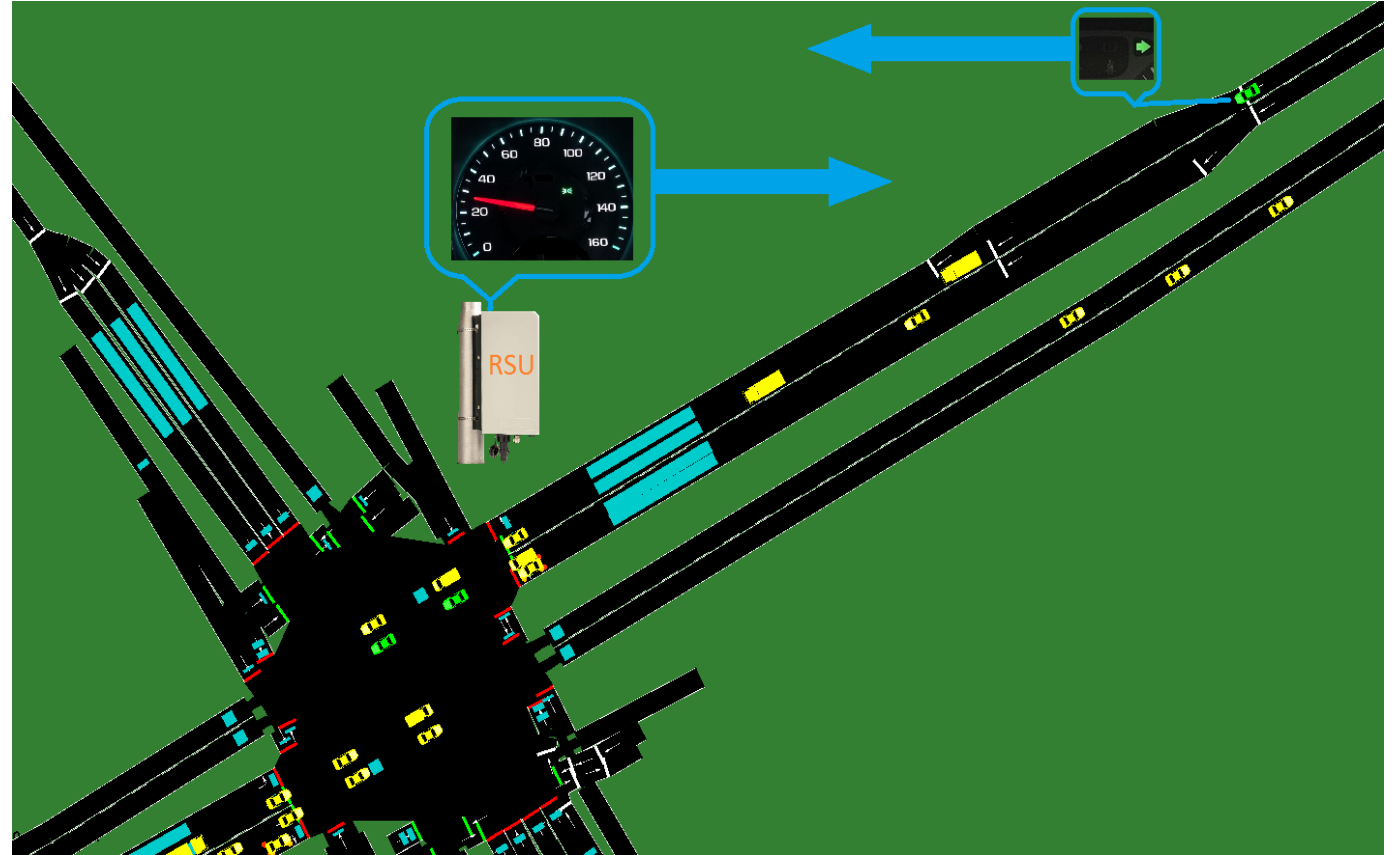
# Architecture

New Data Element	Applicable scenario
Number of occupants	Intersection priority management.
Distance to following vehicle	Queue estimation. This information can improve queue model accuracy, leading to more optimal solutions for GLOSA negotiation and signal timing
Distance to preceding vehicle	
Platooning state	Signal optimization and intersection priority
Desired speed	Queue estimation and GLOSA negotiation
Current lane	Lane advice, multiple lanes for a certain direction
Route information	Queue estimation, signal optimization and GLOSA



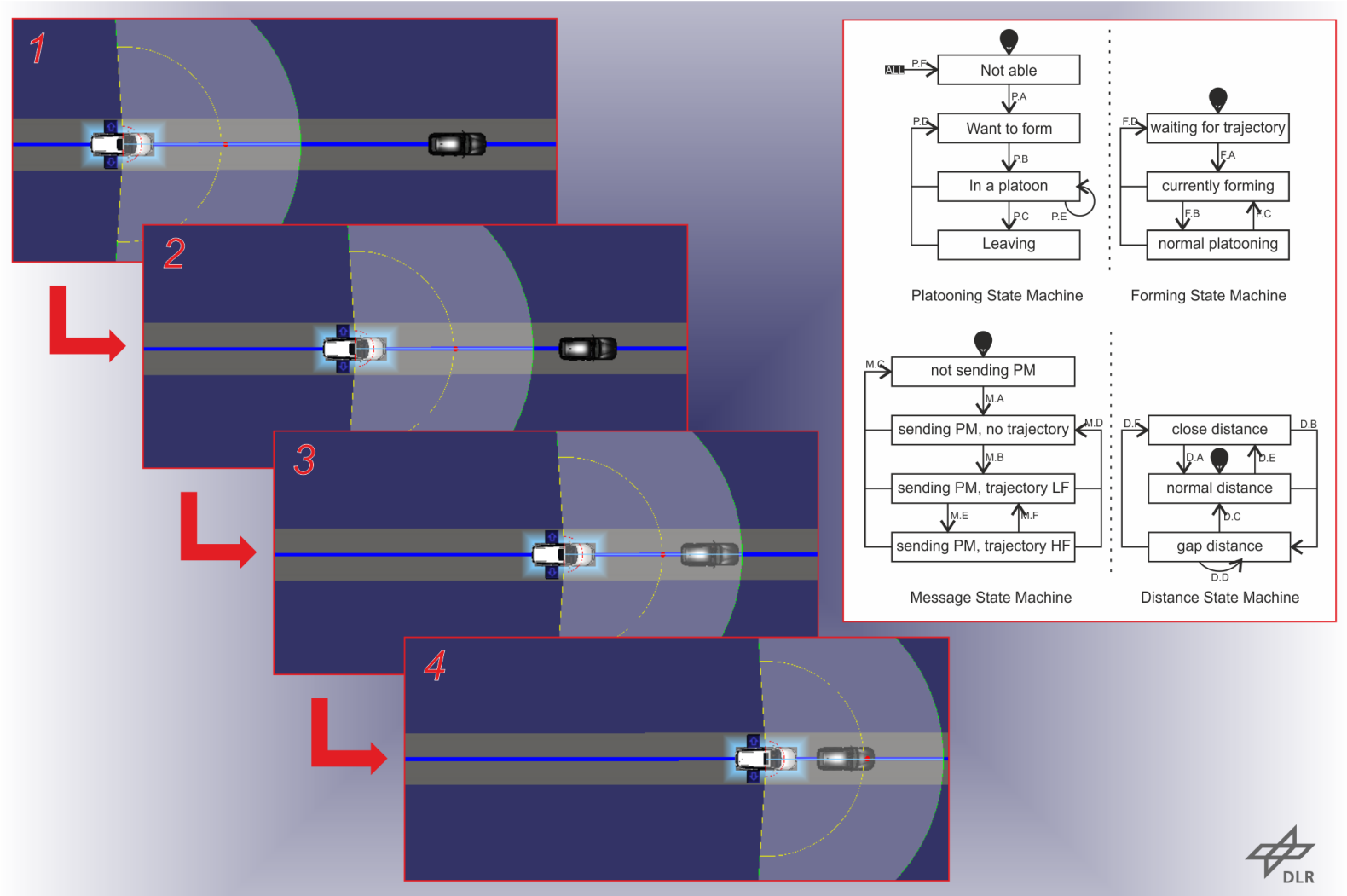
# Application: GLOSA negotiation

- Intersection shares SPaT
- Vehicle sends extended CAM (speed, direction, platooning)
- Intersection recalculates SPaT
- Vehicle acknowledges advice
- Intersection stabilizes control plan



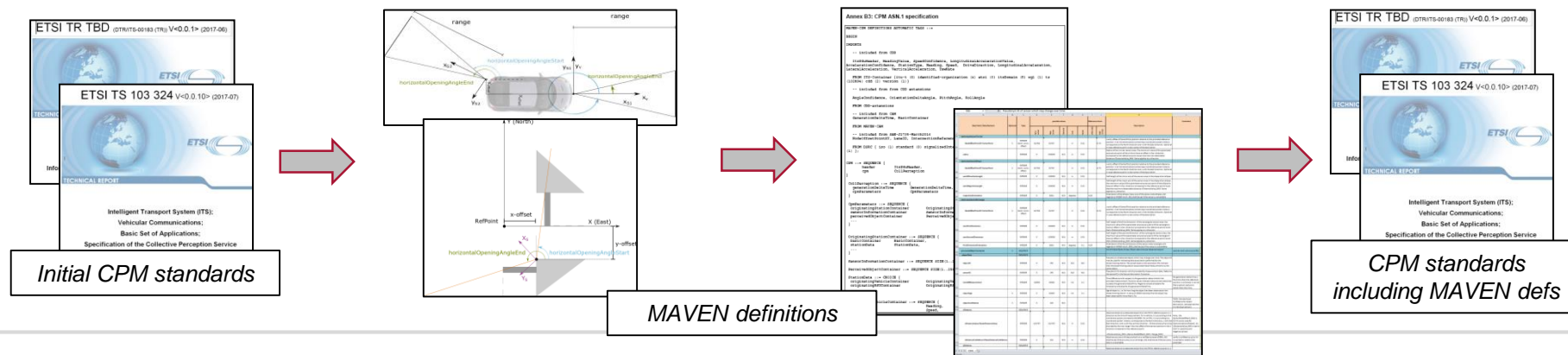
# Platooning

- Distributed algorithm
- Vehicle-centric
- Infrastructure can steer on high level
- Consists of 4 state machines
- Relies on new messages



# Message sets

- Extended CAM for automation and negotiation
- Profiled MAP/SPaT for lane specific GLOSA
- New LAM (Lane Advice Message)
- Extension to CPM (Collective Perception Message)
  - RSU detections can be included as well
  - Possibility to link to MAP message topology for efficiency



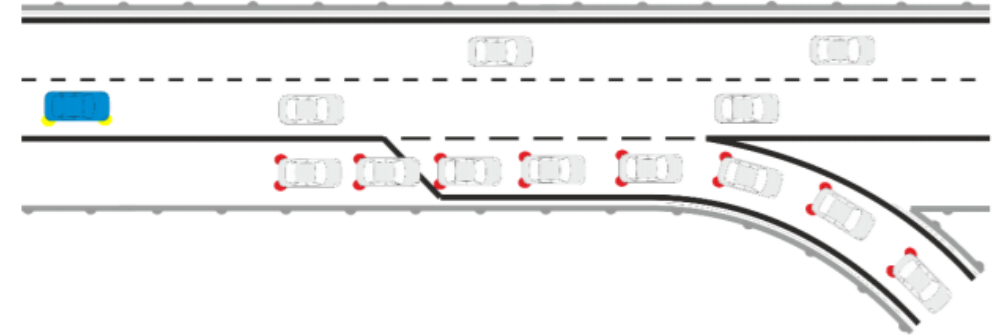
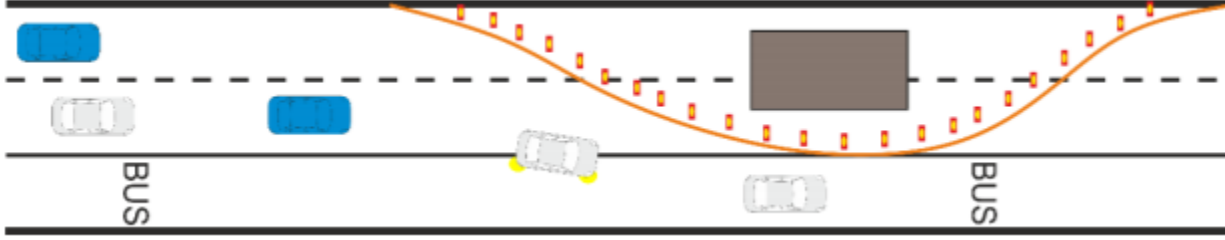
# TransAID project

- Transition Areas for Infrastructure-Assisted Driving
- 01/09/2017 ~ 31/08/2019
- Budget: EUR 3,836,353.75
- Seven partners from 6 countries: DE, UK, BE, NL, EL, ES



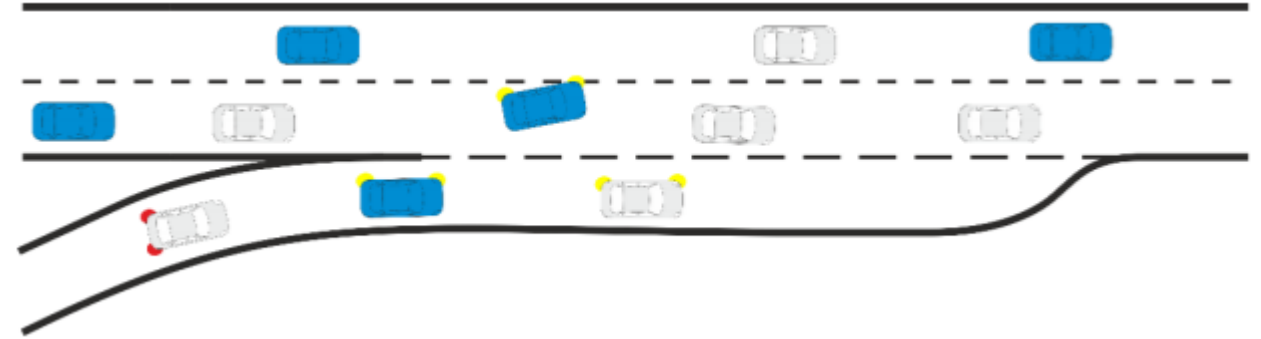


# TransAID use cases



## Strategies:

- Spread Transition of Control (ToC)
- Advice to prevent ToC and increase efficiency
- Manage Minimum Risk Manoeuvres (MRM)



# Questions?

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